



Kevin Coutand

GAME DESIGNER

Looking for an opportunity as a **Game Designer** in the video game industry in **France** in November.

FORMATIONS

Ynov Campus Bordeaux

Master's Degree (Bac +5) - Video Game and Simulation Director

2022 - 2024

- Game Design / Level Design / Narrative Design / Data
- Production / Project Management
- Game Engine (Unreal Engine 5)

LaSalle College Vancouver - Canada

Languages Accross Borders

2022

- English Language, Upper Intermediate Diploma

E-Artsup Nantes

Bachelor's Degree - Art Director, Specialization in Game Design

2020 - 2022

- Game Design / Level Design / Narrative Design
- 3D / Concept Art / Game Art
- Graphic Design & Communication

High School

Bac S - Engineering Sciences

2017 - 2019

- Computer Science and Digital Sciences

PROFIL

Bordeaux, France

CONTACTS

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Email

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Web Site

kevincoutand.fr

LinkedIn

[Kevin Coutand](#)



(my social networks)

LANGUAGE

English Level B2

WHAT DEFINES ME

- #Listening
- #Team Spirit
- #Rigorous
- #Autonomous
- #Interpersonal Skills
- #Adaptable
- #Creative
- #Organized
- #Perseverant

EXPERIENCES

Digital Escapade - Escape the City

Work-study Programme - Game Design

2022 - 2024

- Creation of GDD and writing of game narratives
- Project management
- Game maintenance, testing, and QA

Studio dés Kréatifs

Game Designer - Communication

2021 - 2024

- Prototype of a board game: "À la Mine"
- Game mechanics, rules, and balancing
- Playtests and conventions / publishing goals

Rise of the Realm

Video Game - Student Project

2023 - 2024

- Turn-based strategy and management game
- Lead Game Design / Tech Design / UX/UI
- Project Manager and team management

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Video Game - Student Project

2022

- Vertical slice of a platformer game
- Game Design / Level Design / Narrative
- Game Art / Animations / Cinematics

PROFESSIONAL SKILLS

Project and Production Management

Project Lead / Lead Designer (Student Project)

Game Design / Level Design

Tech Design / QA Tester

Organized and Communicative

Autonomous & Rigorous

TECHNICAL SKILLS

Unreal Engine (Visual Scripting)

Atlassian Suite (Jira, Confluence, Miro)

Adobe Suite

Figma Suite

Basic knowledge of HTML / CSS

HOBBIES

Medieval - Viking theme / Contemporary Pop

Badminton, Table Tennis

Strategy games, building games, RTS, multiplayer of all genres.

Medieval architecture, Victorian style, ancient ships.

